

LUNDS UNIVERSITET Lunds Tekniska Högskola

Usability and Risk





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Research – software development in the domain of safety critical medical devices and medical systems. Focus on usability and risk

What to expect from today

- Usability
- Risk
- Involve users
- Practice
- Safety critical software and usability in production equipment





Av Henrik Kniberg

Users Award

User organisation that works for better IT support in working life.

Survey showed

Seven out of ten respondents believe that:

- The introduction of the system does not happen with sufficient involvement from users and activities
- Users' suggestions for improvements are not taken advantage of.
- Most users are dissatisfied with how the computer system facilitates work or contributes to the benefit of the business



Cambio Healthcare systems

• One patient – one medical record

- With a single click you reach medical records, referrals, medical prescriptions
- Very successful in Sweden

Fault, failure, bugs...

• 1800 error reports during 2 years from one hospital

Examples

- Answers from blood tests etc. disappeared
- The patient incorrectly marked as deceased
- Medical notes ended up in the wrong record
- Dosages reversed on e-prescriptions
- Performance issues
- To many "clicks" in the application

Usability



Usability



Must have risk management



Combine?



Risk management method involving the USER

Software development Medical devices How usability testing can contribute to the risk management process

- What **type** of problems and risks can be identified through usability testing.
- If the problems and risks are the **same** identified through usability testing the risk management process.

Risk

"Combination of the probability of occurrence of harm and the severity of that harm"

ISO 14971:2012



User scenarios and intended users in the risk management process



Risk value = probability x severity



Testing the device on the user



≈ 5 test users -> 80 % possible findings

4-5 users



<u>Usability test 1</u>

2 nurses 2 enrolled nurses Age 26 - 33

12 usability problems



Usability test 2

3 nurses 2 enrolled nurses Age 31 - 51

16 usability problems

26 unique usability problems



IMM and O - type of problems and risks identified through usability testing.





O - Overlook

New problems and risks was identified through usability testing

 \approx 58 % of the usability problems - **not** identified as risks



IMM – Incongruent Mental Model

Some risk values should be higher and some lower

 \approx 42 % of the usability problems - identified as risks



The usability testing can contribute to the risk management process

Catch problems depending on different mental model

Catch "good" risk candidates

Identify "problem functions"

Avoid unnecessary changes

RiskUse



How to elicit information

- "Speak" to users/customers/stakeholders
- Interviews
- Prototypes
- Observations
- Focus groups
- Workshops
- ...

Who are the users?

- *•* Identify the different users/user groups
 - Describe them ("get to know the")
 - Needs/problems
 - Goals
 - Domain knowledge
 - Technical background/skills
 - Characteristics
 - Relevant behaviour
 - Requests
 - Priorities
 - Limitations
 - Attitude

Who are the users?

- Online bookstore store
 - Sells all types of books
 - New and second hand
- Get together in groups
- Discuss and identify different users

Usability problems

Examples of usability problems

- P1: User takes long time to start search. Doesn't notice "Use F10". Tries many other ways first.
- P2: Believes task completed and result saved. Should have used *Update* before closing.
- P3: Cannot figure out which discount code to give customer. Knows which field to use.
- P4: Crazy to go through 6 screens to fill 10 fields.



Usability requirements

R1: The system shall be easy to use

R2: 4 out of 5 new users can book a guest in 5 minutes,... *New user* means ... Training ...

Achieving usability

- **Prototypes (mockups) before programming.**
- Usability test the prototype.
- Redesign or revise the prototype.

Easier programming. High customer satisfaction.



Discuss

- Who are your users? Different groups / types of users?
- What characterizes your different users?

- How do you / would you like to involve users in the development process?
- Are there any barriers to involving users? Which?

Thank you!

"To err is human, but to really screw up, you need a computer"

Richard A. Schrenker

